// Crepitum //

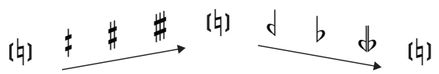
[for viola]

Performance notes

General note

Tempo-marks are to be treated with flexibility in order to make it noticeable the detail of the work

Tuning and accidentals



Accidentals at same octave are retained for entire measure unless explicitly annulled

Sound quality and articulation

Normal sound quality

Half-harmonics Middle-pressure fingering on the string

Artificial harmonics

Spazzolato-bowing Rub the string with the bow in a parallel motion along the string.

Bitones (Hammering)

Left hand pizzicato

Nail pizzicato

Gettato

Play the highest possible pitch

Normal bow-pressure

Middle bow-pressure

Over-press the bow until producing a rough sound with extreme distortion but recognizable pitch

Circular bowing

Tremolo and vibrato

Tremolo and vibrato are irregular. To be executed as fast as possible.

Ornamentation

Always a semitone above the indicated pitch. To be executed as fast as possible.

Always a semitone above the indicated pitch. To be executed as fast as possible.

Miscellaneous

Keep an action until a new state-change

Gradual transition between two states

Sudden transition between two states

Moderate Pause (between 4 and 6 seconds)

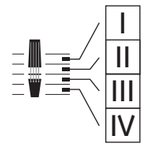
Long Pause (between 8 and 10 seconds)

Damp any resonance

Whip sound Rub the string with the palm hand in a parallel motion along the string. Direction of the resulting glissando effect is indicated with an arrow-head

Notes between parentheses indicate a range of pitches to be played at random (avoid patterns)

String-clef Spaces on the staff represent the strings as:



//Crepitum//

~ 76 m.m.

Extreme sul ponticello

I
II

ff < *ffff* > *fff* (*fff*) > *ff* < *fff*

ffff > *ff* < *fff* *ffff*

6

Molto sul tasto

IV

13

fff > *ff* < *fff* > *ff* < *fff* > *ff* < *fff* > *f* < *ff* > *f* < *fff* > *ff fff* (*fff*) > *ff/fff* (*fff*) > *ff* < *fff*

Extreme sul ponticello

Normal bowing

21

p

fff (*fff*) > *ff* < *fff* > *ff* < *fff* > *ff* < *fff* *ffff* (*fff*) > *ff* < *ffff* *fff* > *ffff*

*} Gradually increase bow pressure / distortion (and overall dynamics) until first beat of measure 14

**} Play one-single *circular bowing* action per notehead

28

Spazzolato

Molto sul tasto

IV

7:6

3:2

2:3

ffff

fff

{ fff } > ff < fff { fff } > ff { ff } < fff

p

fff

Extreme sul ponticello

Normal bowing

37

I
II

5:6

{ fff } ffff

Spazzolato

3:2

6:5

3:2

3:2

fff

R.H. Spazzolato

3:2

45

Wood Frame

~ 44 m.m.

7:5

5:4

3:2

4:5

5:4

{ fff } ffff

p

52

L. H. Bitone (Hammering)

5:4

pp p

(p)

~ 62 m.m.

3:2

7:5

pp p

L.H. Pizzicato

3:2

6:5

(p) pp p

(p) f

3:2

(p)

*) Hold the fermata until giving the impression of eroding all the previous musical material

L. H. Bitone (Hammering)
L.H. Pizzicato
R.H. Nail Pizzicato
~ 62 m.m.
60
3:2
4:5
5:6
3:2
(f)
(f)
pp
pppp
~ 76 m.m.
Extreme sul ponticello
Senza vibrato
Normal bowing (NB)
66
Molto sul tasto
(NB)
5:6
3:2
4:5
fff
ff
fff
ff
p
Molto sul tasto
(NB)
8:6
fff
ff
Wood Frame
Extreme sul ponticello
p
(pp)
fff
ffff
Molto sul tasto
3:2
7:6
fff
ff
pp
ff
f
ff
ff/pp
ff
ffff
ff
ffff
p
(NB)
Molto sul tasto
Extreme sul ponticello
73
5:6
3:2
3:2
(NB)
4:3
7:5
ff
f
ff
f
p
pp
fff
ff
ffff
pp
p
Molto sul tasto
3:2
(NB)
4:3
ff
f
ff
f
p
f
p
(p)
pp
Spazzolato
7:4
3:2
(NB)
fff
p
pp
~ 76 m.m.
Spazzolato
Extreme sul ponticello
80
2:3
8:11
Spazzolato
(NB)
ff
p
pp
p
pp
p
pp
f
p
pp
(p)
pp
ppp
(pp)